

DEVELOPMENT IMPACT FEE ANNUAL REPORT – FY 2021-22

North Vineyard Station Specific Plan Development Impact Fee Program Park and Recreation Fee Report

Brief description of the type of fee in the fund:

The Park and Recreation Development Impact Fee was established to finance basic park improvements such as turf and irrigation, phase II park improvements such as tot lots, ball fields shade structures and restroom buildings, a community center, drainage parkway and other trail facilities, and joint-use detention basins trail and trailside improvements in the North Vineyard Station Specific Plan (NVSSP) area as identified in the NVSSP Development Impact Fee Program Park Fee Update nexus study adopted by the Board on June 19, 2018.

Amount of the fee: See attached Notice of Development Impact Fee Increase.

Beginning fund balance FY 2021-22: \$7,180,538

Amount of fees collected FY 21/22: \$78,994

Amount of fees collected in FY 21/22 to be remitted in FY 22/23: \$17,609

Interest earned FY 21/22: \$19,000

Public Improvement Expenditures FY 21/22: \$10,284 (see table below)

Ending fund balance FY 21/22: \$7,285,857

*Corrections made in FY2020-21 but were not reported in the FY2020-21 Annual Report.

Public improvements on which development impact fees were expended and the amount of the expenditures on each improvement, including the total percentage of the cost of the public improvement that was funded with the fees:

Public Improvement Project Title	Previous FYs Expenditures	FY 2021-22 Expenditures	Percent Funded with Fees
Don and Brenda Nottoli Park	\$22,224	10,284	100%

Public improvements for which sufficient funding has been collected, but the public improvement remains incomplete:

Public Improvement Project Title	Approximate Date Construction Will Begin
Vineyard Creek Park	2022-23
North Vineyard Station Trail System	2021-22

Interfund transfers or loans:

None

INFORMATION PROVIDED BY SOUTHGATE RECREATION & PARK DISTRICT

Refunds pursuant to subdivision (e) of Section 66001 of the Government Code:
None